



Two(!) Good To Be .. Monotonic

Sergiu Hart

September 2024

**CONFERENCE IN HONOR OF
PHIL RENY**

Two(!) Good To Be ... Monotonic

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Papers

- **Sergiu Hart and Phil Reny**
“Revenue Maximization in Two Dimensions”
(2010)

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“Revenue Maximization in Two Dimensions”
(2010)
- **Sergiu Hart and Phil Reny**
“Maximal Revenue with Multiple Goods:
Nonmonotonicity and Other Observations”
(2011; *Theoretical Economics* 2015)
www.ma.huji.ac.il/hart/abs/monot-m.html

Papers

- **Sergiu Hart and Phil Reny**
“Implementation of Reduced Form Mechanisms: A Simple Approach and a New Characterization”
(2011; *Economic Theory Bulletin* 2015)
www.ma.huji.ac.il/hart/abs/q-mech.html

- **Sergiu Hart and Phil Reny**
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www.ma.huji.ac.il/hart/abs/q-mech.html
- **Sergiu Hart and Phil Reny**
“The Better Half of Selling Separately”
(2016; *ACM Trans on Economics and Computation* 2019)
www.ma.huji.ac.il/hart/abs/srev.html

Papers

- **Sergiu Hart and Noam Nisan**

“Approximate Revenue Maximization with Multiple Items”

(2012; *J Econ Theory* 2017)

www.ma.huji.ac.il/hart/abs/m-approx.html

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- **Sergiu Hart and Noam Nisan**

“Selling Multiple Correlated Goods: Revenue Maximization and Menu-Size Complexity”

(2013; *J Econ Theory* 2019)

www.ma.huji.ac.il/hart/abs/m-corr.html

Papers

- **Ran Ben Moshe, Sergiu Hart and Noam Nisan**
“Monotonic Mechanisms for Selling Multiple Goods”
(2021)

www.ma.huji.ac.il/hart/abs/mech-monot.html

- **Ran Ben Moshe, Sergiu Hart and Noam Nisan**

“Monotonic Mechanisms for Selling Multiple Goods”
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www.ma.huji.ac.il/hart/abs/mech-monot.html

- **Sergiu Hart and Noam Nisan**

“Two Good To Be ... Three” (TT)
(in preparation)

Papers

- **Yannai Gonczarowski and Sergiu Hart**
“Buying Multiple Goods: Committing to Overbid” (TT)
(in preparation)

A Simple Problem

A Simple Problem

- **1 SELLER**

A Simple Problem

- **1 SELLER**
- **1 BUYER**

A Simple Problem

- 1 SELLER
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- k GOODS (ITEMS)

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OBJECTIVE:

MAXIMIZE the **REVENUE** of the **SELLER**

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 $X = (X_1, X_2, \dots, X_k)$

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(good 1 and good 2 = $X_1 + X_2$)

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 - **SELLER knows** the distribution \mathcal{F} of X

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- **k GOODS (ITEMS)**
 - **values** of **GOODS** to **BUYER** :
 $X = (X_1, X_2, \dots, X_k)$ (random variable)
 - **additive** valuation
(good 1 and good 2 = $X_1 + X_2$)
 - **BUYER** **knows** the value X
 - **SELLER** **does not know** the value X
 - X **distributed** according to c.d.f. \mathcal{F} on \mathbb{R}_+^k
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SELLER and **BUYER** :

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SELLER :

- **no value** and **no cost** for the **GOODS**

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ONE GOOD ($k = 1$):

One Good: Solution

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Myerson 1981, Riley and Zeckhauser 1983, ...

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- p such that **REVENUE** $R = p \cdot \Pr[X > p]$
 $= p \cdot (1 - \mathcal{F}(p))$ is **MAXIMAL**

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$$\text{REV}(X) = \max_p p \cdot (1 - \mathcal{F}(p))$$

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SELLER and/or **BUYER** are **RISK-AVERSE**
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Tomer Siedner (2020)

“Optimal Selling With Risk-Averse Agents”

www.ma.huji.ac.il/hart/students.html#tomers

One Good: Example

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$$X \sim \begin{cases} 10 & \text{with probability } 1/2 \\ 22 & \text{with probability } 1/2 \end{cases}$$

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$$\text{REV}(X) = 11 \quad p = 22$$

Two Goods

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Two Goods ($k = 2$)

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Two Goods ($k = 2$), Independent

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- sell separately:

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- sell separately:

PRICE = p_1 for good 1

PRICE = p_2 for good 2

Two Goods

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Simple Mechanism

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"Menu" Mechanism

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The Revelation Principle:

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The Revelation Principle: Every mechanism is equivalent to a **MENU MECHANISM** ("*direct mechanism*")

Buyer

- **Incentive Compatibility (IC)**

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$$q(x) \cdot x - s(x) \geq q(y) \cdot x - s(y)$$

(for all x and y)

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- **Incentive Compatibility (IC)**

$$q(x) \cdot x - s(x) \geq q(y) \cdot x - s(y)$$

(for all x and y)

- **Individual Rationality (IR) / Participation**

$$q(x) \cdot x - s(x) \geq 0$$

(for all x)

Seller

Seller

- **Maximize Revenue:**

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maximize

$$R = \mathbf{E}[\mathbf{s}(X)] = \int \mathbf{s}(x) d\mathcal{F}(x)$$

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$$R = \mathbf{E}[\mathbf{s}(X)] = \int \mathbf{s}(x) d\mathcal{F}(x)$$

subject to

(q, s) satisfies IC & IR

Multiple Goods

Multiple Goods

Revenue maximizing mechanisms:

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1. post a price for each good separately

Multiple Goods

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Multiple Goods

Revenue maximizing mechanisms:

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 2. post a price for the bundle
 3. post prices for each good separately and for the bundle
 4. post prices for various lotteries
- 1 – 3: deterministic mechanisms
4: probabilistic mechanisms

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Thanassoulis 2004, Pycia 2006,
Manelli & Vincent 2006, 2007, 2012
Pavlov 2011, Hart & Reny 2010, 2012, ...

Multiple Goods, I.I.D. Uniform

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$X_1, X_2, \dots, X_k \sim \text{Uniform } [0, 1], \text{ i.i.d.}$

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• $k = 3: \text{MENU} =$
 $\{0, x_i - \frac{3}{4}, x_i + x_j - \frac{6 - \sqrt{2}}{4}, x_1 + x_2 + x_3 - s\}$

Multiple Goods, I.I.D. Uniform

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 $\{0, x_i - \frac{3}{4}, x_i + x_j - \frac{6 - \sqrt{2}}{4}, x_1 + x_2 + x_3 - s\}$

where $s = \frac{9}{4} - \frac{\sqrt{6}}{4} \cos\left(\frac{1}{3} \arctan\left(\frac{\sqrt{2}+1}{\sqrt{2}-1}\right)\right)$
 $- \frac{3\sqrt{2}}{4} \sin\left(\frac{1}{3} \arctan\left(\frac{\sqrt{2}+1}{\sqrt{2}-1}\right)\right)$

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 $\{0, x_i - \frac{3}{4}, x_i + x_j - \frac{6 - \sqrt{2}}{4}, x_1 + x_2 + x_3 - s\}$

where $s \approx 1.2257\dots = \text{solution of 3rd degree equation with coefficients in } \mathbb{Q}[\sqrt{2}]$

Multiple Goods, I.I.D. Uniform

$X_1, X_2, \dots, X_k \sim \text{Uniform } [0, 1], \text{ i.i.d.}$

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- . . .

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• . . .

Manelli & Vincent 2006, Hart & Reny 2010,
Giannakopoulos & Koutsoupas 2014,
Daskalakis, Deckelbaum & Tzamos 2017

Monotonicity

Monotonicity

**Valuations ("willingness to pay") of
BUYER increase**

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Proof for $k = 1$.

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$$q(x)x - s(x) \geq q(y)x - s(y) \quad (\text{IC: } x \rightarrow y)$$

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$$\Rightarrow q(y) \geq q(x) \quad (y > x)$$

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$$s(y) - s(x) \geq (q(y) - q(x))x \quad (\text{IC: } x \rightarrow y)$$

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- Every **IC** mechanism has **monotonic s**

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Proof for $k > 1$?

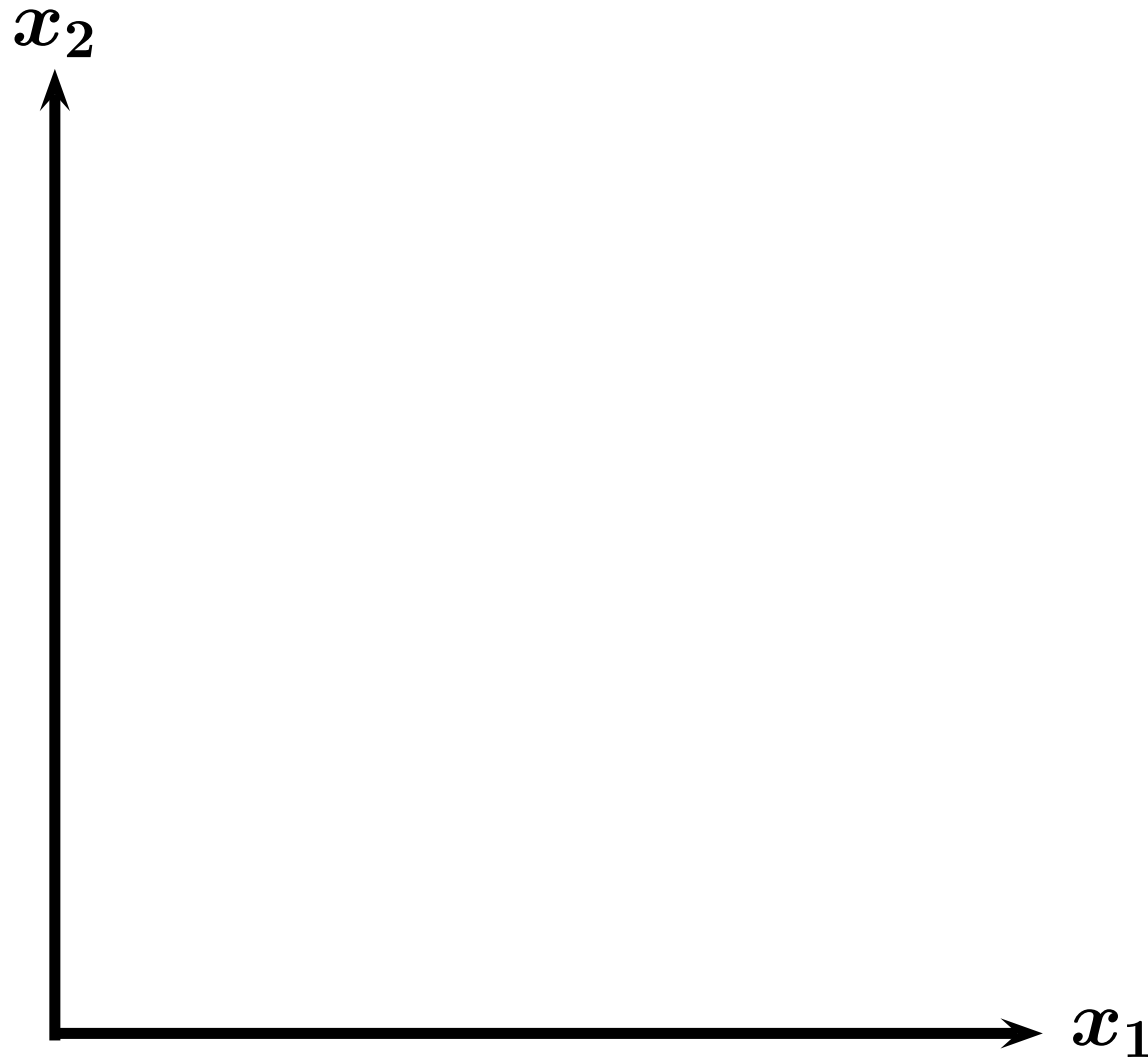
Non-Monotonic Mechanism ($k = 2$)

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$$\text{MENU} = \{0, x_1 - 10, x_2 - 20, x_1 + x_2 - 40\}$$

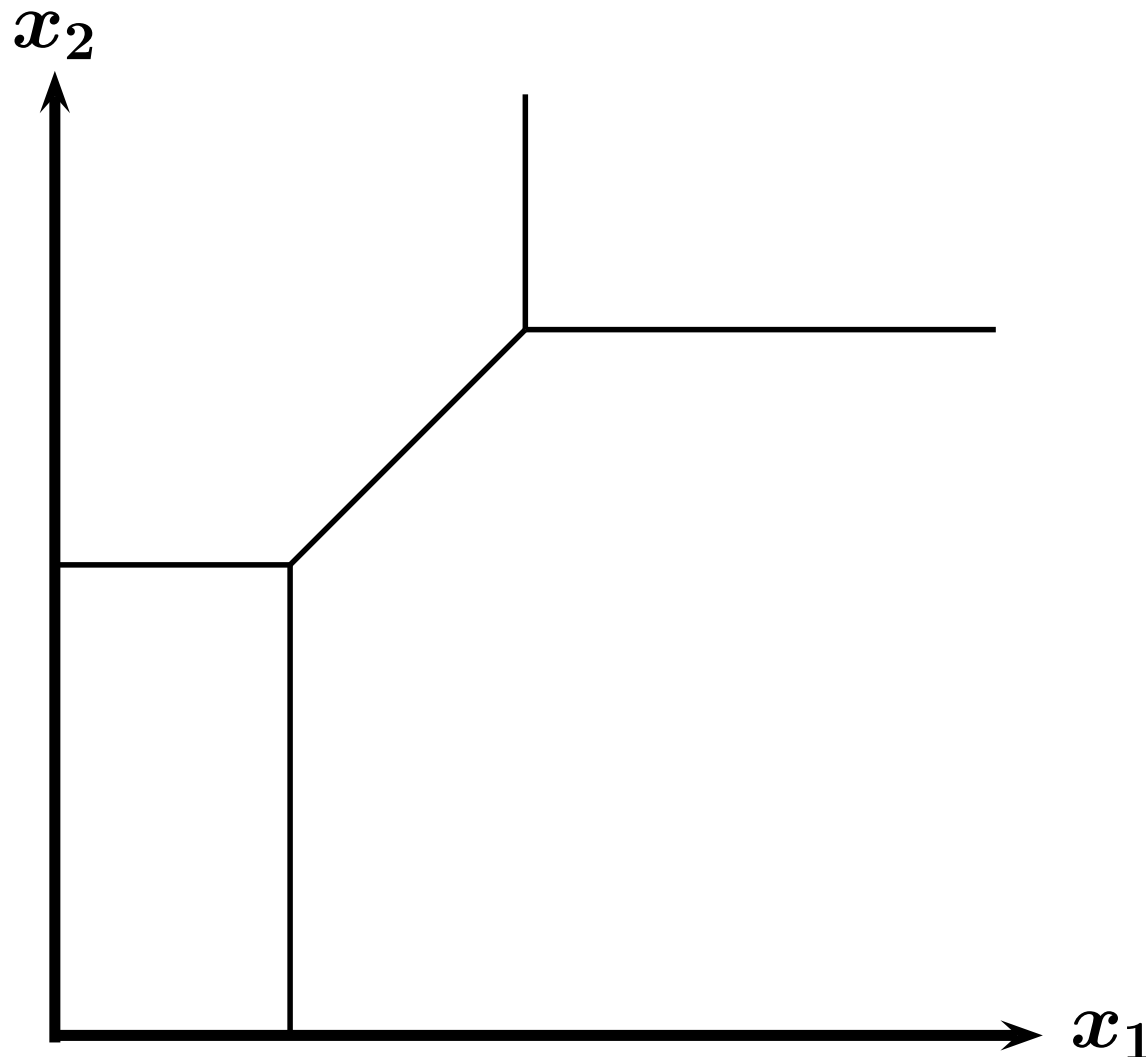
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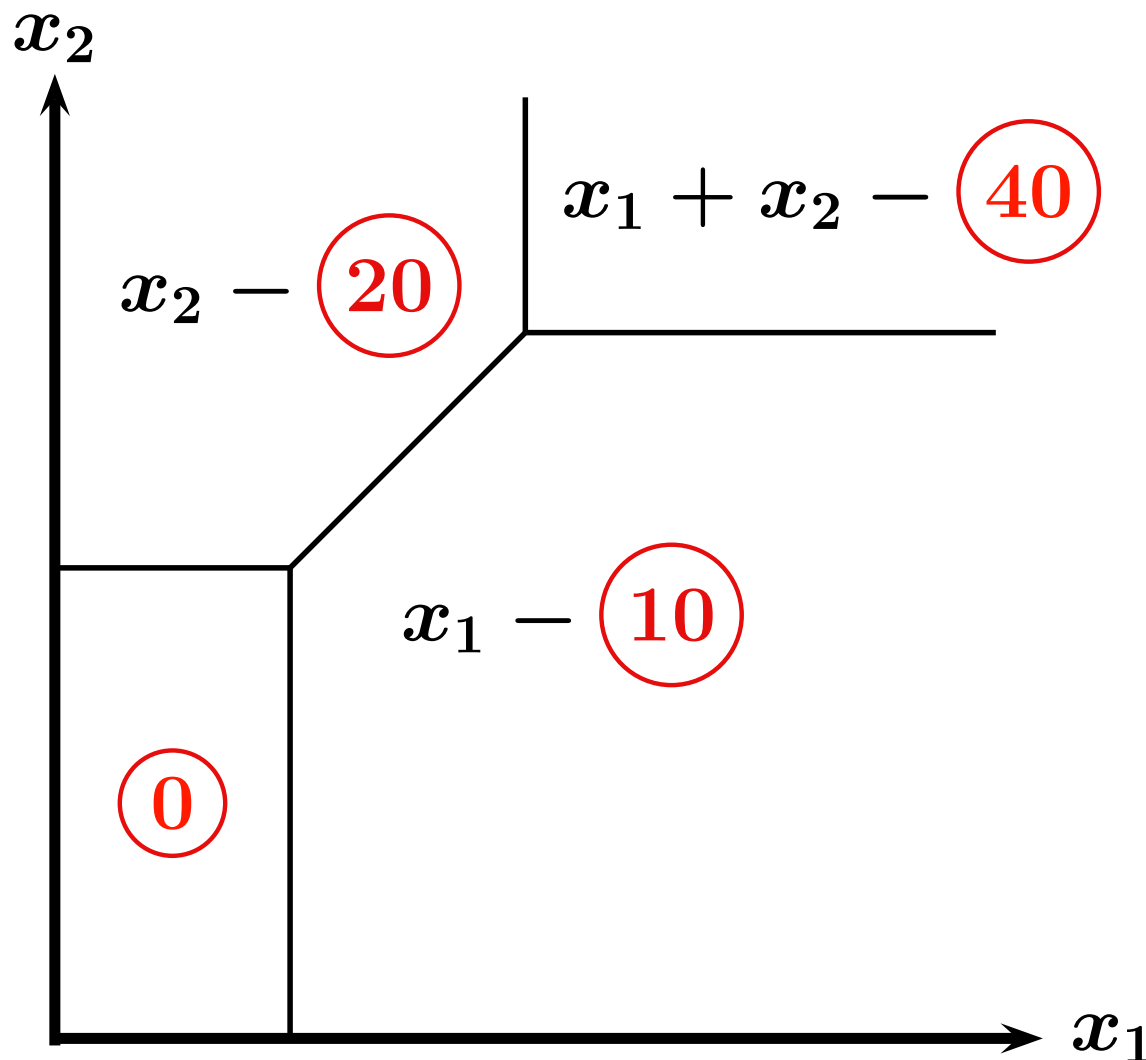
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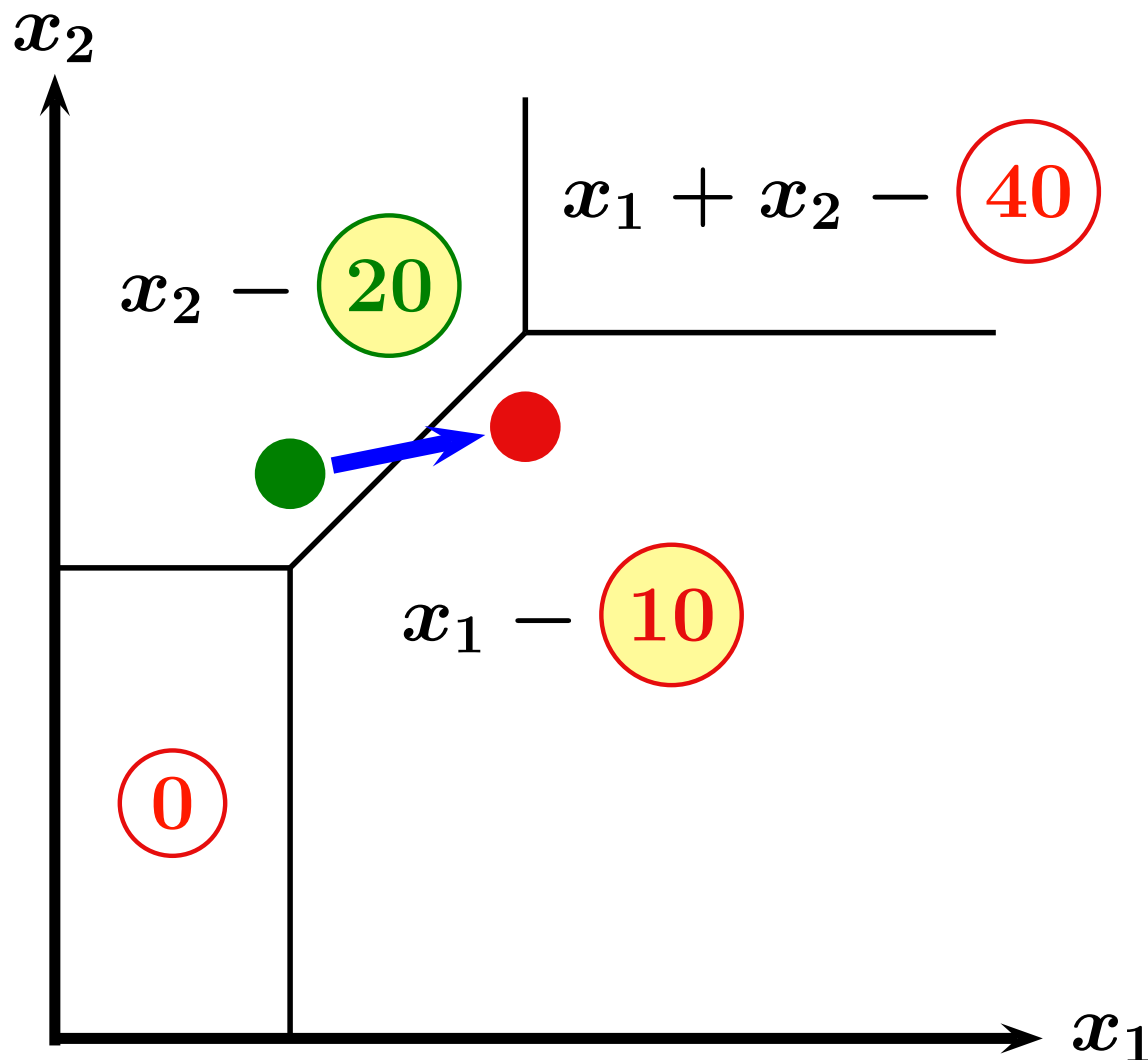
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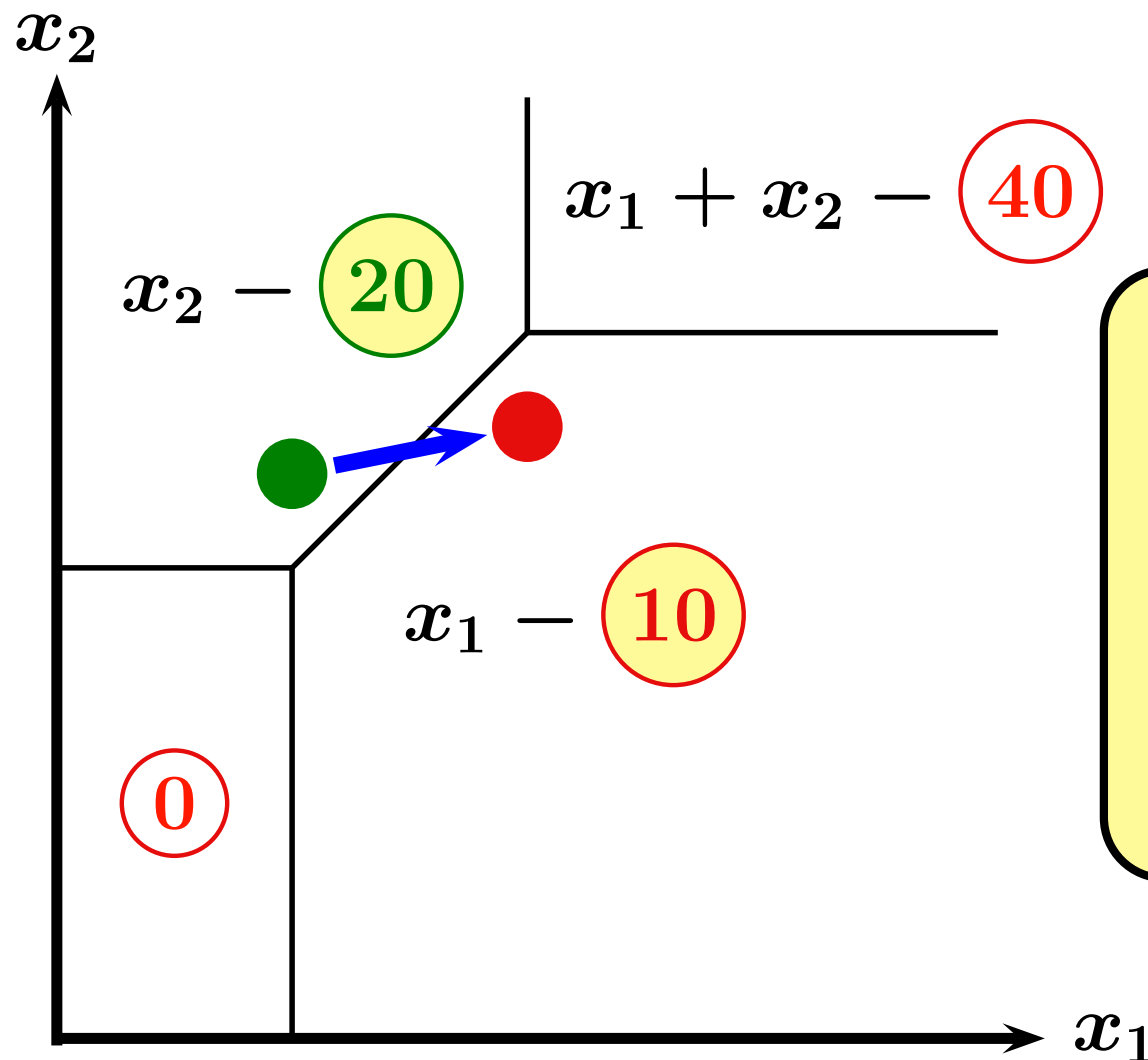
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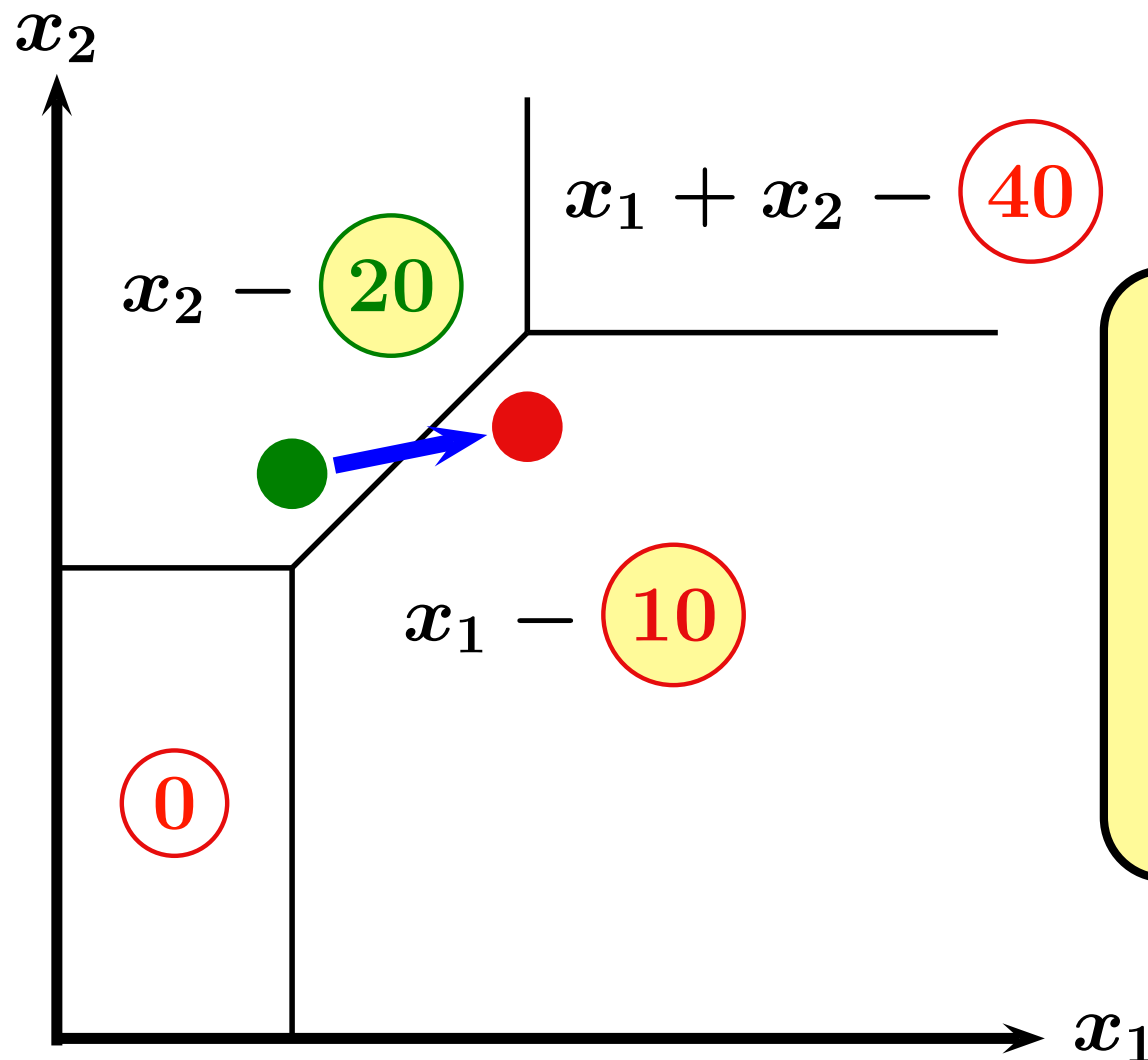
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$(10, 24) : x_2 - 20$
 $(20, 26) : x_1 - 10$

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$$(10, 24) : x_2 - 20$$

$$(20, 26) : x_1 - 10$$

x_1 increases

x_2 increases

s DECREASES !

Non-Monotonic Mechanism

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- There exist 2-good valuations X for which this mechanism **MAXIMIZES REVENUE**

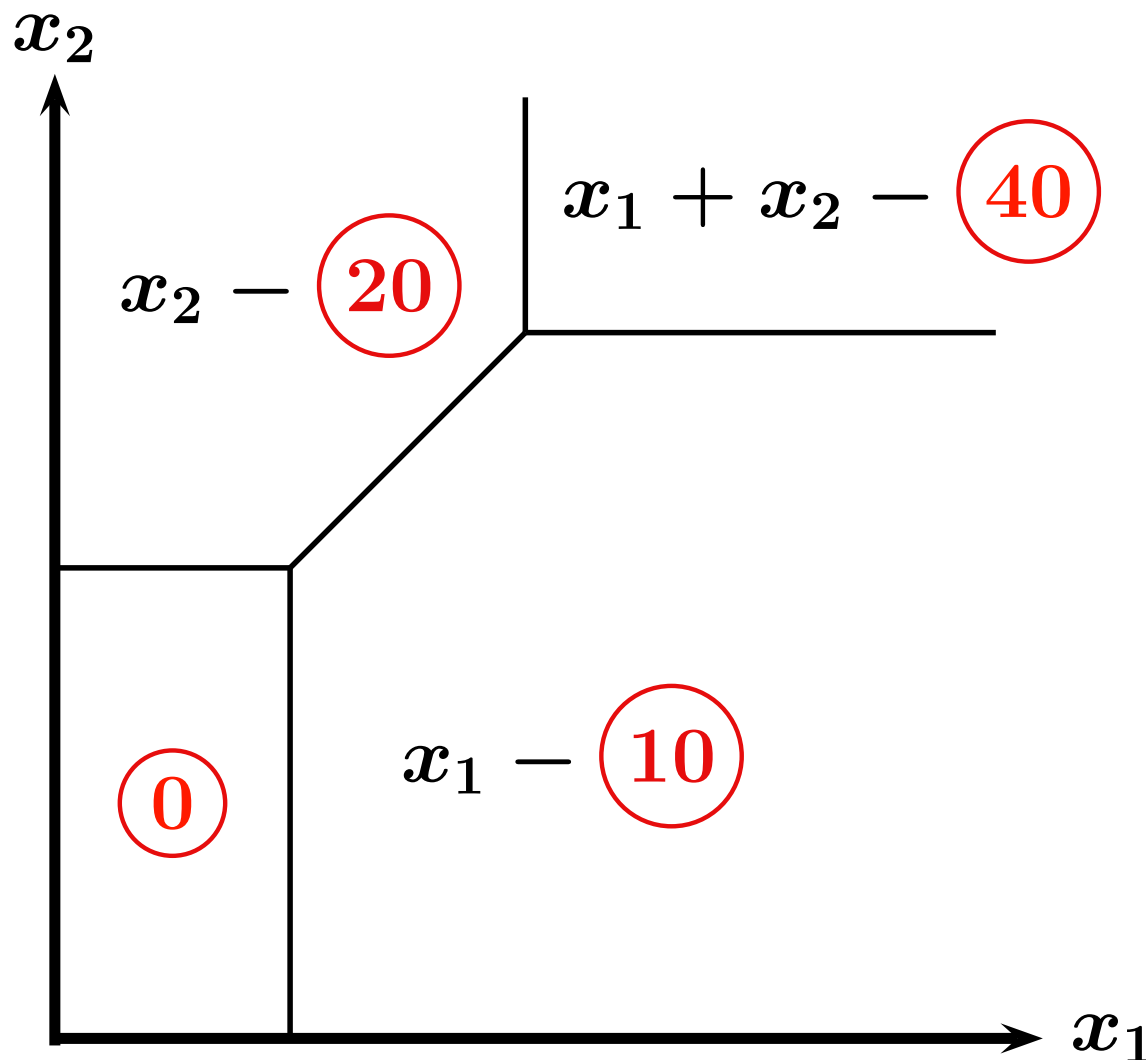
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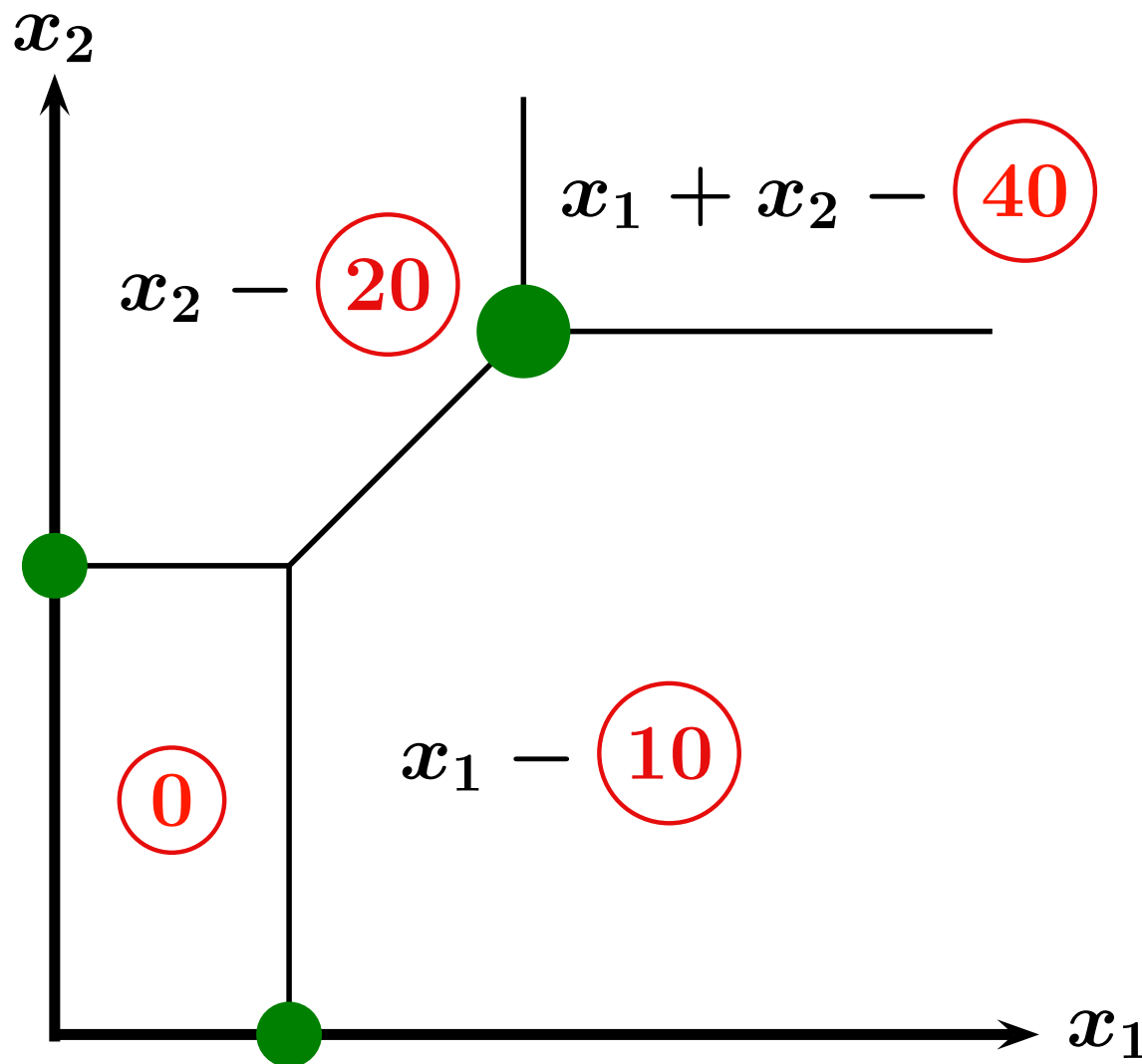
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$$Y \geq X \quad \text{and} \quad \text{REV}(Y) < \text{REV}(X)$$

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($Y \geq X$: first-order stochastic dominance)

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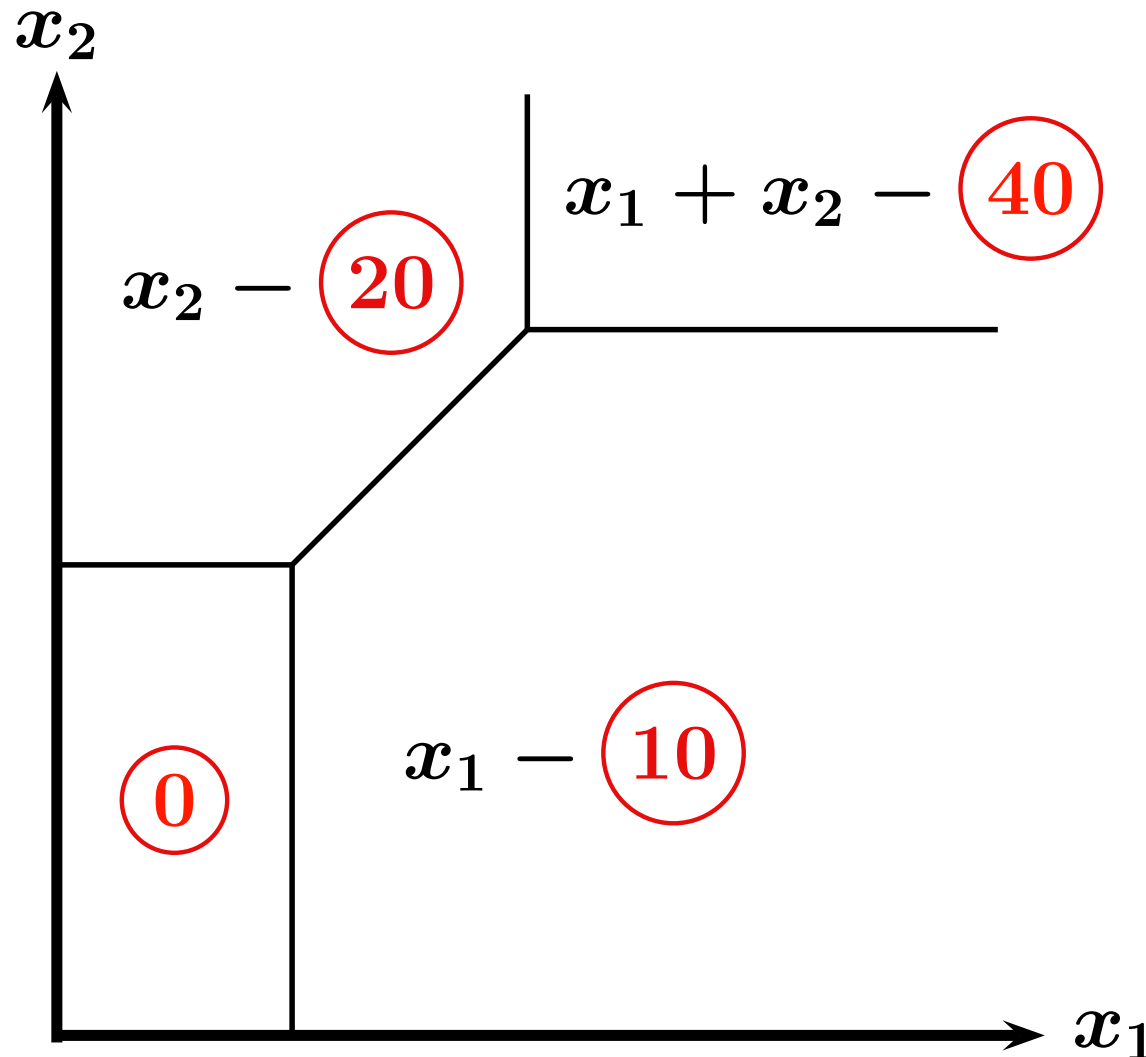
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Hart & Reny 2015

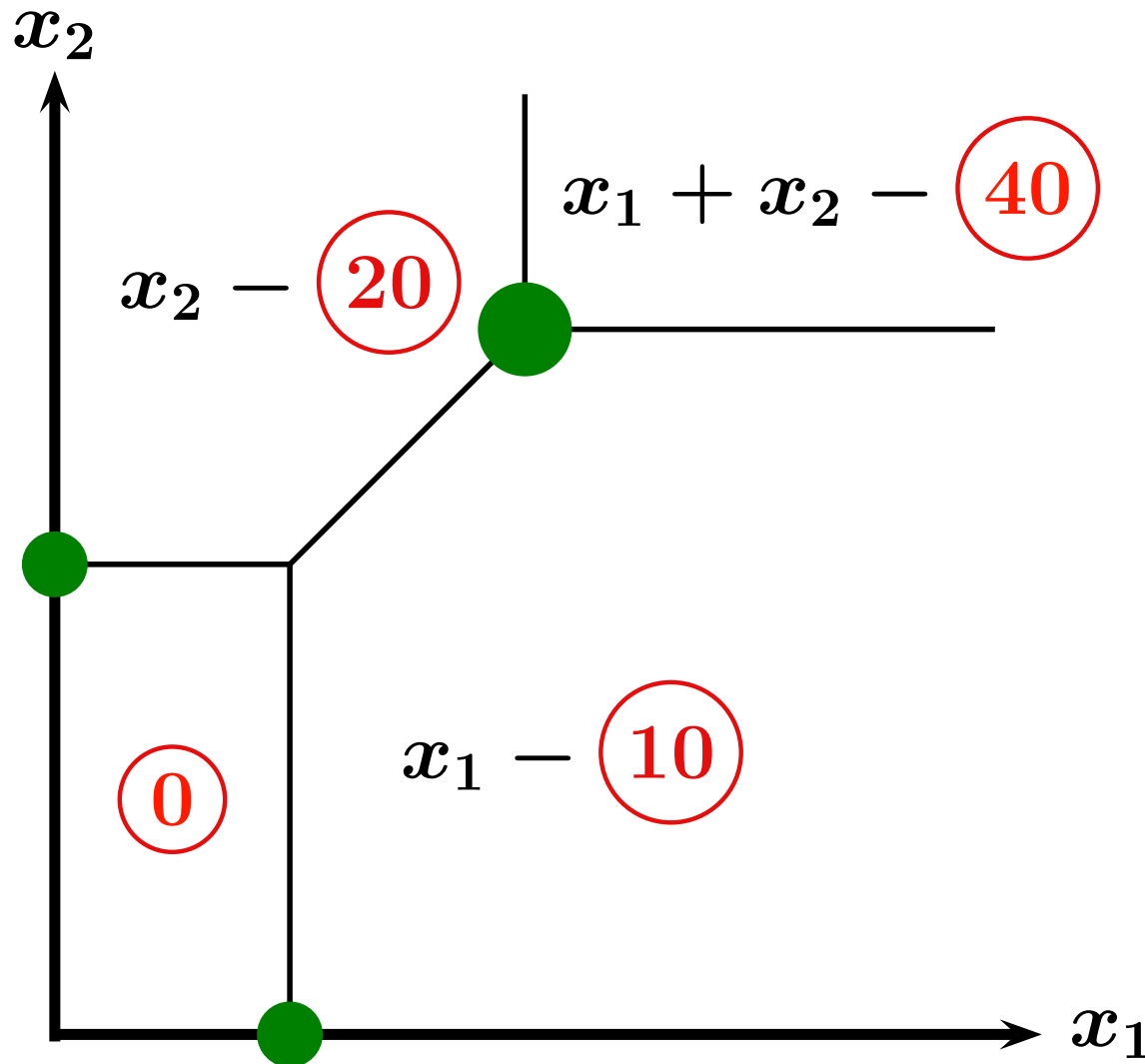
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Non-Monotonic Revenue

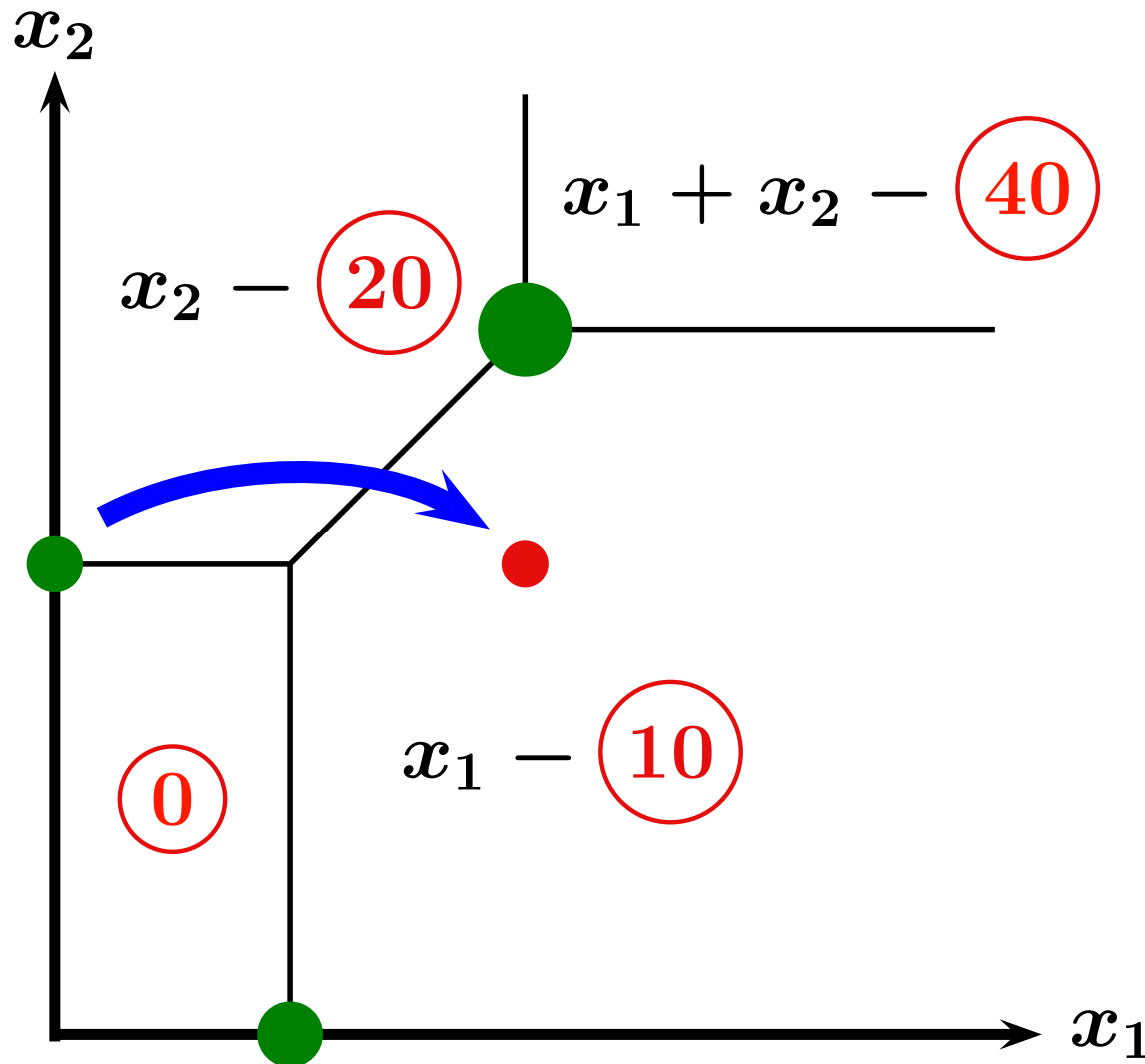
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■ : X

Non-Monotonic Revenue

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■ : X

■ : Y

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Non-Monotonic Revenue

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$$X_\alpha \sim \begin{cases} (10, 0) & \text{w/probability } 1/4 \\ (0, 20) & \text{w/probability } 1/4 - \alpha \\ (20, 20) & \text{w/probability } \alpha \\ (20, 30) & \text{w/probability } 1/2 \end{cases}$$

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$$\text{REV}(X_\alpha) = 27.5 - \alpha \quad (0 \leq \alpha \leq 1/12)$$

Non-Monotonicity: Questions

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When the willingness to pay of **BUYER** increases:

Non-Monotonicity: Questions

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- How large can the loss in revenue be?

Non-Monotonicity: Questions

When the willingness to pay of **BUYER** increases:

- How large can the loss in revenue be?
- Is there a way for **SELLER** to avoid this loss in revenue?

Non-Monotonicity Loss

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QUESTION. How large can the loss in revenue be when the willingness to pay of **BUYER** increases?

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$$(0 \leq \lambda \leq 1)$$

- 1 good: $\lambda = 1$
- 2 or more goods: $\lambda = 0$

Non-Monotonicity Loss ($k \geq 2$)

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For every $\varepsilon > 0$ there are random valuations X and Y in $[0, 1]^k$ such that

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$$Y \geq X$$

$$\text{REV}(Y) < \varepsilon \cdot \text{REV}(X)$$

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Hart & Nisan (2023)

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- $\text{REV}(Y) = \text{REV}(Z, \dots, Z) = k \cdot \text{REV}(Z)$

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(Hart & Nisan 2013 and Briest & al 2010)

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Independent Goods

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INDEPENDENT goods:

- $k = 2$ $\lambda \geq 0.62$ $\left(\frac{\sqrt{e}}{\sqrt{e}+1} \right)$

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- $k = 2$ regular $\lambda \geq 0.73$ $\left(\frac{e}{e+1} \right)$

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- $k \geq 2$ $\lambda \geq 1/6$

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• $k = 2$: Hart & Reny 2016/2019

$$\frac{\text{SREV}(X)}{\text{REV}(X)} \geq 0.62, \quad \frac{\text{SREV}(X)}{\text{REV}(X)} \geq 0.73 \text{ (regular)}$$

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$$\frac{\max\{\text{SREV}(X), \text{BREV}(X)\}}{\text{REV}(X)} \geq 1/6$$

Non-Monotonicity

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Define $\mathbf{GREV}(X) := \inf_{Y \geq X} \mathbf{REV}(Y)$

Non-Monotonicity

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For $k = 2$:

- $\mathbf{GREV}(X) = \mathbf{MONREV}(X)$ = the maximal revenue obtainable from X using *monotonic* mechanisms
- For X with finite support: $\mathbf{GREV}(X)$ is computed by Linear Programming, using the “*conical grid*” generated by X

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 - ***No way !*** (?)

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PROFITABLE to BUYER :

- $\tilde{b}(Y | X) \geq b(X)$ with some strict inequalities

Committing to Overbid: Example

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Prob

0.3

0.3

0.4

Committing to Overbid: Example

Prob	<i>X</i>
------	----------

0.3	(10, 0)
-----	---------

0.3	(10, 20)
-----	----------

0.4	(20, 30)
-----	----------

Committing to Overbid: Example

Prob	X	$b(X)$
0.3	(10, 0)	0
0.3	(10, 20)	0
0.4	(20, 30)	10

μ = unique optimal mechanism for X :

$$\text{MENU} = \{0, x_1 - 10, x_2 - 20, x_1 + x_2 - 40\}$$

$$\text{REV}(X) = 25$$

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Committing to Overbid: Example

Prob	X	$b(X)$	Y
0.3	(10, 0)	0	(10, 0)
0.3	(10, 20)	0	(12, 20)
0.4	(20, 30)	10	(20, 30)

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Prob	X	$b(X)$	Y	$\tilde{b}(Y X)$
0.3	(10, 0)	0	(10, 0)	0
0.3	(10, 20)	0	(12, 20)	0
0.4	(20, 30)	10	(20, 30)	20

$\tilde{\mu}$ = unique optimal mechanism for Y :

$\text{MENU}^{\tilde{\mu}} = \{0, x_1 - 10, x_1 + x_2 - 30\}$

$\text{REV}(Y) = 24$

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COMMITMENT TO Y IS PROFITABLE FOR X :
 $\tilde{b}(Y|X)$ DOMINATES $b(X)$

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 - ***No way !***

Two(!) Good To Be ... Monotonic

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Non-Monotonicity

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Working with Phil is
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Thank you, Phil